Contracts, Agreements, and Licensing for Artists -Workshop Worksheet

Contract Essentials Checklist

When reviewing or creating any agreement, ensure these elements are present:

- Clear identification of all parties (full legal names, addresses)
- **Specific description** of work, artwork, or services
- **Timeline and deadlines** clearly stated
- **Payment terms** (amount, schedule, method)
- **Delivery requirements** (format, location, condition)
- **Rights and usage** clearly defined
- **Termination clause** included
- **Dispute resolution** method specified

My Contract Action Plan

Current Agreements I Need to Review/Update:

1.		
2.		
3.		

New Agreements I Need to Create:

1.	
2.	
3.	

Licensing Quick Reference

My Artwork/IP Inventory:

Artwork/Design	Created (Year)	Copyrighted?	Currently Licensed?	Potential Licensing Opportunities
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Licensing Strategy Notes:

High-value pieces for licensing:

Target markets/industries:

Pricing strategy ideas:

Red Flags to Watch For

Mark which of these you've encountered or want to avoid:

 \square Contracts with no termination clause

Agreements that transfer ALL rights

indefinitely \Box Payment terms longer than 60

days

Vague descriptions of deliverables

No insurance/liability provisions

Exclusivity clauses without fair

 $compensation \hfill Automatic \ renewal \ clauses$

Work-for-hire agreements (unless intended)

Questions for the Q&A Session

Write down specific questions as they come up during the presentation:

1.	
2.	
3.	
4.	

Key Takeaways & Next Steps

Three most important things I learned:

1.	
2.	
3.	

Actions I will take within 30 days:

 1.

 2.

 3.

Resource Notes

Recommended tools/templates mentioned:

Professional contacts to follow up with:

Additional research needed: